

INF 111 / CSE 121: Software Tools and Methods

Lecture Notes for Fall Quarter, 2007
Michele Rousseau

Set 5 - Testing

(Some slides adapted from Sommerville 2000 & Scott Miller)

Announcements

- **Assignment #2 – Will be available this week – Due on July 21st**
- **Quiz #1 – Regrades need to be turned in by Thursday (7/10)**
 - Will regrades be accepted after Thursday?
- **Quiz #2 – Thursday (7/10)**
 - **WILL INCLUDE:**
 - All readings assigned since the last quiz not in the "WILL NOT INCLUDE LIST"
 - Slide set 4 & 5
 - **WILL NOT INCLUDE:**
 - Ch 2 from "The Mythical Man-Month"
 - Van Vliet Ch. 4 & 10 will not be included on this quiz

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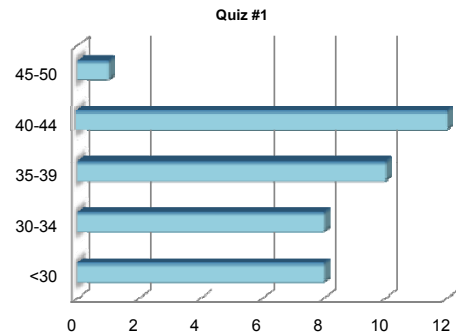
Quiz Results

- **Max → 48**
- **Min → 13**
- **Median 36**
 - Not including the student s who did not take it

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Breakdown of grades



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Some perspective

Quiz is worth 5% of your grade
If I miss one can I still get an A?

I suffer from test anxiety – what can I do?

- <http://www.studygs.net/tstprp8.htm>
- <http://ub-counseling.buffalo.edu/stresstest anxiety.shtml>
- <http://www.sdc.uwo.ca/learning/mcanx.html>
- http://www.kidshealth.org/teen/school_jobs/school/test_anxiety.html

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How do I improve my performance on Quizzes – and the final?

- **If you have to miss lecture –**
 - get notes from your friends
- **Review lecture slides (take notes)**
- **Do the reading**
- **Attend discussion section**
- **Form a study group**
- **Ask questions**
 - In class
 - Email
 - Office hours
- **What if I aced it? → WTG!**

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Previous on INF 111...

- Quiz #1
- More on Testing
 - Static Analysis
 - ▣ Code Walkthroughs
 - ▣ Inspections
 - Issues in Quality Assurance

Today's Lecture

- More on Testing
 - Formal Methods
 - Fundamental Testing Questions
 - Test Adequacy
 - ▣ Coverage Based Testing

Issues with Testing own code

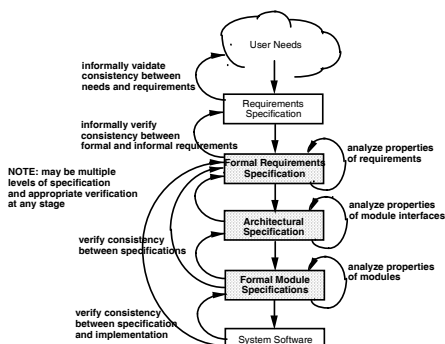
- Developer tests the code just produced
 - Needs to ensure that the code functions properly before releasing it to the other developers
- Benefits
 - Knows the code best
 - Has easy access to the code
- Drawbacks
 - Bias
 - ▣ "I trust my code"
 - ▣ "I always write correct code"
 - Blind spots
- Possible Solutions:
 - Outside Testers
 - Walkthroughs / Inspections

Formal Verification

- Techniques for proving consistency between two software descriptions
 - to prove consistency of specification
 - to prove correctness of implementation

Correctness →
Correct with respect to the specification

Verification with Formal Specs



Formal Verification / Validation

- Some shortcomings
 - does not show other qualities
 - ▣ Performance, usability, etc..
 - May not scale up
 - only informal techniques for validating against user needs
 - subject to assumptions of proof system
 - only as good as formal specification
 - Not trivial → tedious
 - Not always cost effective
- Generally used on a part of the system
- Example: Mathematically Based Verification

Mathematically Based Verification

- **Must have formal specifications**
 - Notation must be consistent with mathematical verification techniques
- **The programming lang. must have formal semantics**
- **This is an intensive process but...**
 - Can verify correctness
- **Generally,**
 - Not cost effective for large systems

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Tools for Mathematical Verification

- **Can it be automated?**
 - Theorem provers
 - ▣ Assist in developing proofs
 - Usually work with a subset of the program
 - Not completely automated

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The problem with Testing

- **Can't test exhaustively**
 - Not feasible to run all those test cases
 - Not feasible to validate them once they are run
- Want to verify software →
- Need to test →

So,

- Need to decide on test cases →

But,

no set of test cases guarantees absence of bugs,

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Testing Techniques

So,

- We need to find a *systematic approach* to selecting of test cases **that will lead to:**
 - accurate,
 - acceptably thorough,
 - repeatable identification of errors, faults, and failures?

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Practical Issues

- **Purpose of testing**
 - Fault detection
 - High assurance of reliability
 - Performance/stress/load
 - Regression testing of new versions
- **Conflicting considerations**
 - safety, liability, risk, customer satisfaction, resources, schedule, market windows and share
- **Test Selection is a sampling technique**
 - choose a finite set from an infinite domain

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Fundamental Testing Questions

- **Test Criteria:** What should we test?
- **Test Oracle:** Is the test correct?
- **Test Adequacy:** How much is enough?
- **Test Process:** Is our testing effective?

How to make the most of limited resources?

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Test Criteria

- Testing must select a subset of **test cases** that are likely to **reveal failures**
- **Test Criteria** provide the **guidelines, rules, strategy** by which test cases are selected
 - actual test data
 - conditions on test data
 - requirements on test data
- **Equivalence partitioning** is the typical approach
 - a test of any value in a given class is equivalent to a test of any other value in that class
 - if a test case in a class reveals a failure, then any other test case in that class should reveal the failure
 - some approaches limit conclusions to some chosen class of errors and/or failures

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Test Oracles

- Where does “**expected output**” come from?

A **test oracle** is a mechanism for deciding whether a **test case execution** *failed or succeeded*
- **Critical to testing**
- **Difficult to create systematically**
- **Typically done with a lot of guesswork**
 - Typically relies on humans
 - great dependence on the intuition of testers
- **Formal specifications** make it possible to **automate oracles**

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What Does an Oracle Do?

- Your test shows **$\cos(0.5) = 0.8775825619$**
- You have to decide whether this answer is correct?
- You need an oracle
 - Draw a triangle and **measure** the sides
 - Look up **cosine of 0.5** in a book
 - **Compute the value** using Taylor series expansion
 - **Check the answer** with your desk calculator

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Test Adequacy

Tells you when to stop testing

- **Coverage-Based Testing**
 - **Coverage metrics**
 - when sufficient **percentage** of the program structure has been exercised
- **Fault-Based Testing**
 - **Empirical assurance**
 - when **failures/test** curve flatten out
 - **Error seeding**
 - percentage of **seeded faults** found is **proportional** to the percentage of **real faults** found
- **Error-Based Testing**
 - **Independent testing**
 - faults found **in common** are **representative** of total population of faults

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Before the Break

- **Testing**
 - Formal Methods
 - Fundamental Testing Questions

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Coverage-Based Testing

- **Flow Graphs**
 - **Control Flow**
 - Partial order of **Statement Execution**
 - **Data Flow**
 - Flow of values from **Definition to Variables**

Graph representation of control flow and data flow relationships

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A Sample Program to Test

```

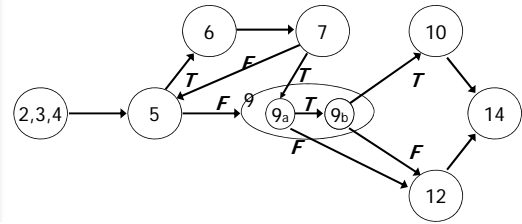
1  function P return INTEGER is
2  begin
3    X, Y: INTEGER;
4    READ(X); READ(Y);
5    while (X > 10) loop
6      X := X - 10;
7      exit when X = 10;
8    end loop;
9    if (Y < 20 and then X mod 2 = 0) then
10     Y := Y + 20;
11   else
12     Y := Y - 20;
13   end if;
14   return 2*X + Y;
15 end P;

```

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Prog P's Control Flow Graph (CFG)



```

1  function P return INTEGER is
2  begin
3    X, Y: INTEGER;
4    READ(X); READ(Y);
5    while (X > 10) loop
6      X := X - 10;
7      exit when X = 10;
8    end loop;
9    if (Y < 20 and then X mod 2 = 0) then
10     Y := Y + 20;
11   else
12     Y := Y - 20;
13   end if;
14   return 2*X + Y;
15 end P;

```

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All-Statements Coverage

- Select test cases such that every **node** in the graph is visited
- Also called node coverage
 - ▣ Guarantees that every statement in the source code is executed at least once
- Selects **minimal number** of test cases

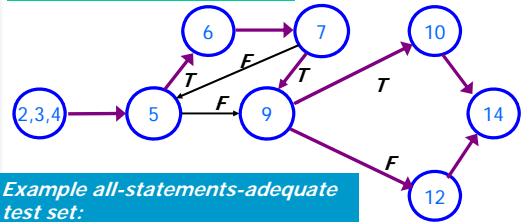


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All-Statements Coverage of P

At least 2 test cases needed



Example all-statements-adequate test set:

```

(X = 20, Y = 10)
<2,3,4,5,6,7,9,10,14>
(X = 20, Y = 30)
<2,3,4,5,6,7,9,12,14>

```

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All-Branches Coverage

- Select test cases such that every **branch** in the graph is visited
 - ▣ Guarantees that every branch in the source code is executed at least once
- More thorough than All-Statements coverage
 - More likely to reveal logical errors

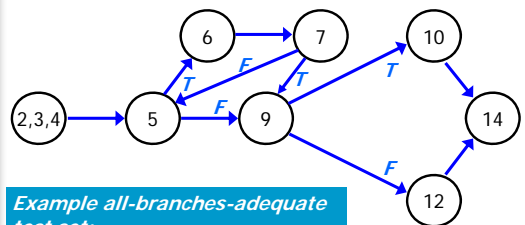


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All-Branches Coverage of P

At least 2 test cases needed



Example all-branches-adequate test set:

```

(X = 20, Y = 10)
<2,3,4,5,6,7,9,10,14>
(X = 15, Y = 30)
<2,3,4,5,6,7,5,9,12,14>

```

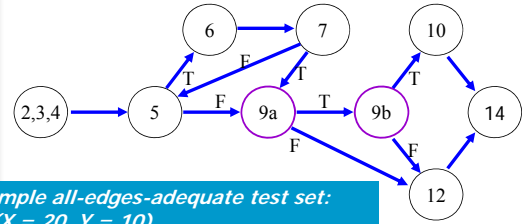
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All-Edges Coverage

- Select test cases such that every **edge** in the graph is visited
 - ▣ Takes complex statements into consideration – treats them as separate nodes
- More thorough than All-Branches coverage
 - More likely to reveal more complex logical errors

All-Edges Coverage of P

At least 3 test cases needed



Example all-edges-adequate test set:

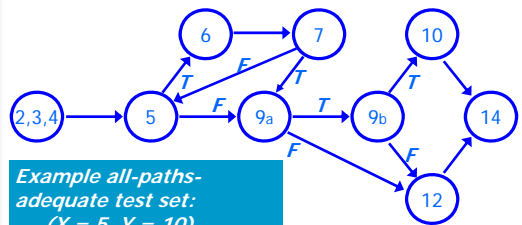
(X = 20, Y = 10)
 <2,3,4,5,6,7,9a,9b,10,14>
 (X = 5, Y = 30)
 <2,3,4,5,9a,12,14>
 (X = 21, Y = 10)
 <2,3,4,5,6,7,5,6,7,5,9a,9b,12,14>

All-Paths Coverage

- Path coverage
 - Select test cases such that every **path** in the graph is visited
 - Loops are a problem
 - ▣ 0, 1, average, max iterations
- Most thorough...
 ...but is it feasible?

All-Paths Coverage of P

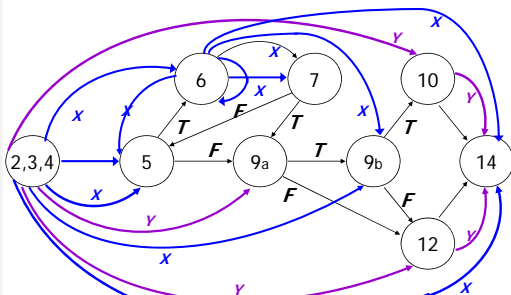
Infinitely many test cases needed



Example all-paths-adequate test set:

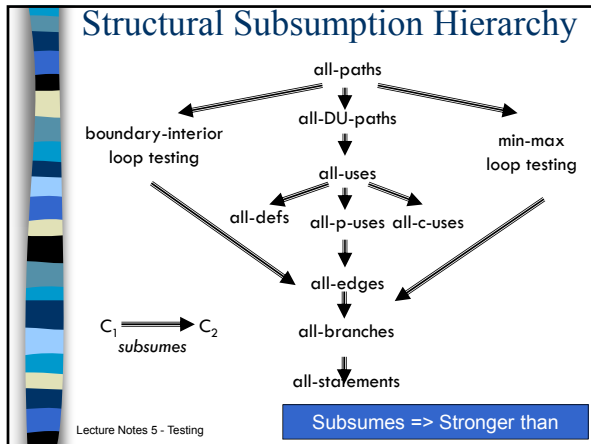
(X = 5, Y = 10)
 (X = 15, Y = 10)
 (X = 25, Y = 10)
 (X = 35, Y = 10)
 ...

P's Control and Data Flow Graph



Subsumption of Criteria

- C1 subsumes C2 if any C1-adequate test T is also C2-adequate
 - But some T1 satisfying C1 may detect fewer faults than some T2 satisfying C2

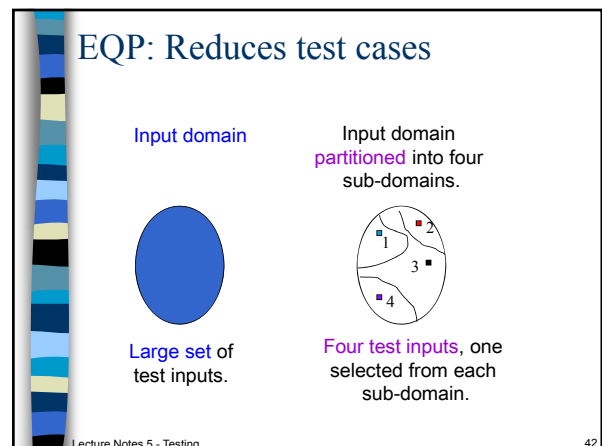


- ### Moving on.
- Equivalence Partitioning & Boundary Value Analysis
 - Integration Testing
 - Top-Down
 - Bottom Up
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- ### Test Criteria
- Testing must select a subset of test cases that are likely to reveal failures
 - Test Criteria provide the guidelines, rules, strategy by which test cases are selected
 - actual test data
 - conditions on test data
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 - Equivalence partitioning is the typical approach
 - a test of any value in a given class is equivalent to a test of any other value in that class
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 - some approaches limit conclusions to some chosen class of errors and/or failures
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- ### Equivalence Partitioning (EQP)
- Testing technique
 - Reduces the # of test cases
 - Make the # of test cases manageable
 - Systematic derivation of test cases
 - Reasonably tests the system
- Basic Principle:**
Some distinctions don't make a difference
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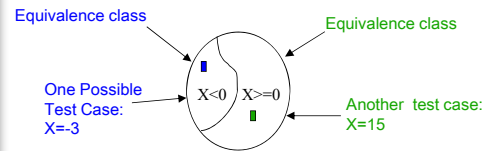
- ### EQP : How does it work
- Divide inputs into **equivalent** partitions
- i.e. Find a small # set of **representative** input values
 - For each Class program behaves in an "equivalent" way
 - Smaller test set – but equally effective
- Basic Method:**
Notice when any element in the partition will produce the same results (ie find the same faults)
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How to partition? Example 1

- Suppose that program P takes an input X, X being an integer.
- For $X < 0$ perform task (T1)
- For $X \geq 0$ perform task (T2)

Two sub-domains

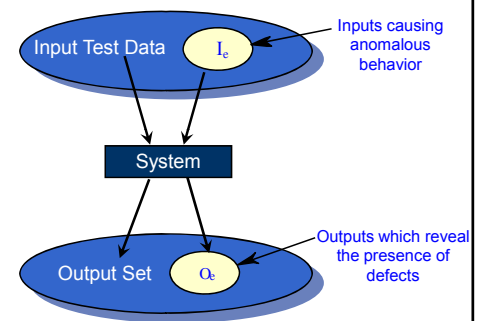


- All test inputs in the $X < 0$ sub-domain are considered equivalent.
- The assumption is that if **one** test input in this sub-domain reveals an error in the program, **so will the others**.
- This is true of the test inputs in the $X \geq 0$ sub-domain also.

EQP: Basic Process

- **First you must break the input into sub-domains (partitions)**
 - Look at input and determine common properties
 - Values within defined range
 - Values outside of the defined range
 - Extremes
 - Try to include input that will force incorrect output
 - How well does the code perform exception handling
- **If the sub-domains are well done**
 - should be able to create a few (or ideally) one test case that will represent the entire domain

Include inputs in and out of range



EQP: Example 2

- **Input should be a numerical month**
 - Valid Inputs: 1-12
- **What are potential Classes?**
 - **Input within range:**
 - 1-12
 - **Out of Range**
 - High End: 20, 99, 3-digit, 4-digit
 - Low End: Negative Numbers
 - Alphanumeric
 - Special Characters / Punctuation

Boundary Value Analysis (BVA)

- **Select test cases based on the boundaries values**
- **Look for inputs**
 - On the boundary
 - On either side of the boundary
- **For numeric month example**
 - Boundary Values
 - Low End: 0, 1, 2
 - High End: 11, 12, 13
- **Combining this technique with Equivalence Partitioning is much more effective**

EQP & BVA

- o **Input**
 - 5-digit integer between 10,000 and 99,999,
- o **Partitions**
 - <10,000
 - 10,000-99,999
 - > 10,000
- o **Boundary Values**
 - 00000
 - 09,999 –10,000
 - 99,998 – 99,999 – 100,000
- o **Outside**
 - Alphanumeric
 - Symbols

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Equivalence partitions

What about the # of digits?

Number of input values

Input values

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Pros & Cons

- o **Pros**
 - Minimizes test cases & maintains some test adequacy
 - Forces tester to analyze the input and output domain
- o **Cons**
 - Assumptions of equivalence can be tricky – and incorrect
 - Doing EQP is easy → Doing it well is difficult
 - Somewhat subjective – dependent upon the testers' intuition

Picking the correct subdomain can be tricky

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Today's Lecture

- o **Equivalence Partitioning & Boundary Value Analysis**
- o **Integration Testing**
 - Top-Down
 - Bottom Up

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Integration Testing Approaches

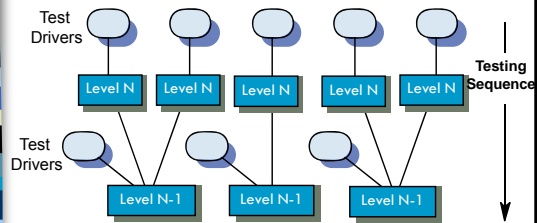
- o **Top Down & Bottom Up**
 - Top-down integration testing →
 - better at discovering errors in the system architecture
 - allows a limited demonstration at an early stage in the development
 - Bottom up →
 - Often easier to implement
- o **Problems with both approaches. Extra code may be required to observe tests**

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Top-Down Integration Testing

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Bottom-Up Testing



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Which Approach to use?

- Top-Down or Bottom Up?
- In practice, most integration involves a combination of these strategies

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